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| **Name** | **Type** | **Size** | **XP Rating** |
| Chryslus Megaloader | Vehicle | Huge | N/A |

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| **Strength** | 12 (+7) |  | **Armor Class** | 8 | | **Damage Threshold** | N/A |
| **Endurance** | 9 (+4) |  | **Avg. Hit Points** | 80 | | **Hit Dice** | 8d12 + 32 |
| **Agility** | 3 (-2) |  |  | |  | | |
| **Creature Capacity** | 1 |  | **Damage Vulnerabilities** | | Lightning | | |
| **Cargo Capacity** | 50 lbs. |  | **Damage Resistances** | |  | | |
|  |  |  | **Damage Immunities** | | Poison, Radiation | | |
|  |  |  | **Condition Immunities** | | Blinded, Charmed, Deafened, Exhaustion, Frightened, Paralyzed, Poisoned, Stunned, Unconscious | | |

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| **Special Traits** | **Special Actions** |
| **Prone Deficiency.** If the vehicle falls *prone*, it can’t right itself and is *incapacitated* until flipped upright with a successful DC 20 Strength (Athletics) check. While *prone*, attacks made against the vehicle have advantage.  **Arm Attachment.** When this vehicle crashes head-first into something else, the target takes an additional 6d6 ballistic damage.  **Vehicle.** The vehicle has a movement speed of 30 ft. When reduced to 0 hit points, the driver must succeed a DC 5 Luck (Miracle) check or the vehicle explodes spectacularly at the start of the driver’s next turn, following the rules for a mini nuke. | **Lift (Costs 2 AP).** The vehicle uses its powerful lift to either carry an object up to 2,500 lbs. in weight or to flip a Gargantuan (or smaller) object, creature, or vehicle. To do so it makes a contested Grapple check against the target, succeeding automatically against objects. The vehicle has advantage on the check. |
| **Hardpoints** | **Weapon Hardpoints** |
| **Driver (Requires 1 Creature and Grants Half Cover).** Used to drive and steer the vehicle; without this position filled the vehicle cannot move. A creature needs one free hand to drive and cannot reload any vehicle weapon hardpoints while driving. | **Hull-Mounted Weapon x2.** These weapons can only be used by the driver.  **Weapon (Requires 1 Creature and Grants Half Cover).** A hole can be cut in the roof to allow for a standing turret of sorts. |

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| **Description** |
| The Multipurpose Utility Vehicle System (MUVS) or megaloader is a vehicle produced by Chryslus Motors Corporation prior to the Great War.  Designed from the ground up to be the perfect construction vehicle, the low tracked Megaloader is designed to be modular and accept a broad range of arm attachments for different purposes. The main body is designed to house a single pilot in a high-visibility cabin protected by reinforced glass panels and can be transported on flatbeds without any special adaptations, while the attachments include a bucket to move loose material around, forks for lifting, and cranes. The latter would require a larger variant of the Megaloader. |

A picture containing transport, power shovel, yellow

Description automatically generated